

1 **ABSTRACT**

2 Systems and methods for managing frame rates during multimedia
3 playback are described herein. The ideal playback timing associated with video
4 data is determined. If an actual playback timing of the video data lags the ideal
5 playback timing, a frame rate associated with the video data is varied using a
6 smoothing function to recover toward the ideal playback timing. An iterative
7 frame-dropping algorithm is applied to vary the frame rate in accordance with the
8 smoothing function. The smoothing function incorporates as a variable an average
9 delay associated with playback of frames in the video data.